

UNITED SCORING SYSTEM

2024-2025 ALL STAR ELITE

BUILDING JUDGE												
STUNT DIFFICULTY			TOTALS			SCORE			COMMENTS			
STUNT DIFFICULTY (START VALUE)			4.5									
STUNT DRIVERS												
DEGREE OF DIFFICULTY			0 - 0.8									
MAX PARTICIPATION			0 - 0.7									
STUNT EXECUTION												
STUNT EXECUTION			4.0									
TOP PERSON		BASES/SPOTTERS		TRANSITIONS			SYNC					
0.1	0.2	0.3	0.1	0.2	0.3	0.1	0.2	0.3	0.1	0.2	0.3	
PYRAMID DIFFICULTY			TOTALS			SCORE			COMMENTS			
PYRAMID DIFFICULTY			4.0									
PYRAMID EXECUTION												
PYRAMID EXECUTION			4.0									
TOP PERSON		BASES/SPOTTERS		TRANSITIONS			SYNC					
0.1	0.2	0.3	0.1	0.2	0.3	0.1	0.2	0.3	0.1	0.2	0.3	
TOSS DIFFICULTY			TOTALS			SCORE			COMMENTS			
TOSS DIFFICULTY			2.0									
TOSS EXECUTION												
TOSS EXECUTION			2.0									
TOP PERSON		BASES/SPOTTERS		TRANSITIONS			SYNC					
0.1	0.2	0.3	0.1	0.2	0.3	0.1	0.2	0.3	0.1	0.2	0.3	
ALL JUDGES			TOTALS			SCORE			COMMENTS			
<i>ROUTINE CREATIVITY</i> <small>(Average of 3 category judges)</small>			2.0									
<i>SHOWMANSHIP</i> <small>(Average of 3 category judges)</small>			2.0									
GRAND TOTALS			TOTALS			TOTAL SCORE						
FINAL SCORE			26.0									

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TUMBLING JUDGE												
STANDING DIFFICULTY			TOTALS			SCORE			COMMENTS			
STANDING TUMBLING DIFFICULTY <small>(START VALUE)</small>			3.0									
STANDING DRIVERS												
DEGREE OF DIFFICULTY			0 - 1.0									
STANDING EXECUTION												
STANDING EXECUTION			4.0									
TOP PERSON			BASES/SPOTTERS			TRANSITIONS			SYNC			
0.1	0.2	0.3	0.1	0.2	0.3	0.1	0.2	0.3	0.1	0.2	0.3	
RUNNING DIFFICULTY												
RUNNING TUMBLING DIFFICULTY <small>(START VALUE)</small>			3.0									
RUNNING DRIVERS												
DEGREE OF DIFFICULTY			0 - 0.5									
RUNNING MAX PARTICIPATION												
DEGREE OF DIFFICULTY			0 - 0.5									
RUNNING EXECUTION												
RUNNING EXECUTION			4.0									
TOP PERSON			BASES/SPOTTERS			TRANSITIONS			SYNC			
0.1	0.2	0.3	0.1	0.2	0.3	0.1	0.2	0.3	0.1	0.2	0.3	
JUMP DIFFICULTY												
JUMP DIFFICULTY			2.0									
JUMP EXECUTION												
JUMP EXECUTION			2.0									
TOP PERSON			BASES/SPOTTERS			TRANSITIONS			SYNC			
0.1	0.2	0.3	0.1	0.2	0.3	0.1	0.2	0.3	0.1	0.2	0.3	
ALL JUDGES												
			TOTALS			SCORE			COMMENTS			
ROUTINE CREATIVITY <small>(Average of 3 category judges)</small>			2.0									
SHOWMANSHIP <small>(Average of 3 category judges)</small>			2.0									
GRAND TOTALS												
			TOTALS			TOTAL SCORE						
FINAL SCORE			24.0									

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OVERALL JUDGE			
DANCE DIFFICULTY	TOTALS	SCORE	COMMENTS
DANCE DIFFICULTY	1.0		
DANCE EXECUTION			
EXECUTION	1.0		
FORMATIONS & TRANSITIONS	TOTALS	SCORE	COMMENTS
FORMATIONS & TRANSITIONS	2.0		
ALL JUDGES	TOTALS	SCORE	COMMENTS
ROUTINE CREATIVITY	2.0		
SHOWMANSHIP	2.0		
GRAND TOTALS	TOTALS	TOTAL SCORE	
FINAL SCORE	8.0		